DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

## LINEAR INTEGRATED CIRCUITS \& MICROCONTROLLERS LAB

| Program/ Branch | $:$ B. E., / ECE |
| :--- | :--- |
| Year / Semester | $:$ II/ IV |
| Academic Year | $: \mathbf{2 0 2 0 - 2 0 2 1 ~ ( E v e n ~ S e m e s t e r ) ~}$ |
| Regulation | $:$ R 2017 |


| 17ECCC85 |  |  | LINEAR INTEGRATED CIRCUITS \& MICROCONTROLLERS LAB |  |  |  |  |  |  | Category |  |  |  | T | P C | Credit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | CC |  |  | 0 | 4 | 2 |
| To provide the skill to design linear integrated circuits using op-amp and other special purpose circuits. Assembly language programming for microcontroller and interfacing peripheral devices with microcontroller is vital due to the persisting real time application scenarios. Hence exposure to interface ADCs, DACs with microprocessor and acquiring knowledge about the real time applications like stepper motor control, key board etc., is essential. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| PRERQUISITE <br> 17ECCC01 - Semiconductor Devices <br> 17ECCC02 - Analog Circuits |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| COURSE OBJECTIVES |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 1 | To learn the characteristics of integrated circuits through op-amp. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 2 | To implement various operations using Op-amp |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 3 | To write the assembly language program for 8086 and 8051. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 4 | To write the programs for communication between microcontroller and peripheral devices |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| COURSE OUTCOMES |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| On the successful completion of the course, students will be able to |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| C01. Determine Gain of inverting and Non inverting Amplifier using OpAmp |  |  |  |  |  |  |  |  |  |  |  |  |  | Apply |  |  |
| CO2. Analyze and Implement various circuits Applications like  <br> integrator, differentiator, Comparator etc, using Op-amp. Analyze |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| CO3. Design and test the performance of multi-vibrators for given  <br> specifications using timer IC Analyze |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| CO4. Develop assembly language program for basic applications like Analyze <br> arithmetic operations, interrupt and UART, etc  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| $\begin{array}{l}\text { CO5. Apply the practical knowledge of Microcontroller in designing } \\ \text { various Circuit. }\end{array}$ Analyze |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| MAPPING WITH PROGRAMME OUTCOMES AND PROGRAMME SPECIFIC OUTCOMES |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| COs | $\begin{gathered} \text { PO } \\ 1 \end{gathered}$ | $\begin{gathered} \text { PO } \\ 2 \end{gathered}$ |  |  |  |  |  |  |  | $\begin{gathered} \text { PO } \\ 3 \end{gathered}$ | $\begin{gathered} \text { PO } \\ 4 \\ \hline \end{gathered}$ | $\begin{gathered} \text { PO } \\ 5 \\ \hline \end{gathered}$ | $\begin{gathered} \text { PO } \\ 6 \\ \hline \end{gathered}$ | $\begin{gathered} \text { PO } \\ 7 \\ \hline \end{gathered}$ | $\begin{gathered} \mathrm{PO} \\ 8 \end{gathered}$ | $\begin{gathered} \text { PO } \\ 9 \\ \hline \end{gathered}$ | $\begin{aligned} & \text { PO } \\ & 10 \\ & \hline \end{aligned}$ | $\begin{aligned} & \hline \text { PO } \\ & 11 \end{aligned}$ | 1 |  | PS01 | PSO2 | PSO3 |
| C01 | M | L | - | - | - | - | M | - | L | - | M | - |  | M | - | - |
| CO2 | M | L | - | - | - | - | M | - | L | - | M | - |  | M | - | - |
| CO3 | M | L | - | - | - | - | M | - | M | - | M | - |  | M | - | - |
| CO4 | M | L | - | - | - | - | M | - | M | - | M | - |  | M | - | - |
| C05 | M | L | - | - | - | - | M | - | M | - | M | - |  | M | - | - |

S- Strong; M-Medium; L-Low

## LIST OF EXPERIMENTS:

## LINEAR INTEGRATED CIRCUITS LAB

## Design

1. Inverting, Non-Inverting and Differential Amplifier.
2. Integrator, Differentiator, Comparator and Schmitt trigger.
3. Active LPF and HPF.
4. Astable and Monostable Multivibrators using IC 555
5. Voltage regulation using IC 723

## MICROCONTROLLERS LAB

6. 8086 \& 8051 Assembly language program for Arithmetic Operations.
7. 8051 Assembly language program for Logical, Interrupt \& UART Operations.
8. Interfacing DAC to Microcontroller and generate Square, Triangular and Saw -tooth waveforms.
9. Interfacing ADC to Microcontroller.
10. Interfacing Stepper Motor to 8051 and operate it in Clockwise and Anti-Clockwise directions.

| COURSE DESIGNERS |  |  |  | Designation |
| :---: | :--- | :--- | :---: | :--- |
| S.No. | Name of the Faculty | Departme <br> nt | Mail ID |  |
| 1 | Mr.N.Manikanda <br> Devarajan | Assistant Professor | ECE | manikandadevarajan@vmkvec.edu.in |
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## CIRCUIT DIAGRAM:



Inverting amplifier

## PINDETAILS



Fig1.2

## 1. INVERTING, NONINVERTING, AND DIFFERENTIAL AMPLIFIER

## AIM:

To study the operation of inverting, non-inverting and Differential amplifier using IC741.

## APPRATUS REQUIRED:

| S.NO | COMPONENTS | RANGE | QUANTITY |
| :--- | :--- | :--- | :---: |
| 1 | Op-amp | IC741 | 1 |
| 2 | Resistor | $1 \mathrm{k} \Omega, 10 \mathrm{k} \Omega$ | 1 |
| 3 | Bread board |  | 1 |
| 4 | Dual power supply | $(0-30) \mathrm{v}$ | 1 |
| 5 | CRO | $(0-3) \mathrm{MHz})$ | 1 |
| 6 | Signal generator | $(0-3) \mathrm{MHZ}$ | 1 |

## INVERTING AMPLIFIER:

## THEORY:

An amplifier which provides a phase shift of $180^{\circ}$ between input and output is called inverting amplifier. The input signal is applied to the inverting terminal In this mode of operation the positive input terminal of an amplifier is grounded and the input voltage is applied to the negative input terminal through resistor $\mathrm{R}_{1}$.The feedback applied through resistor $\mathrm{R}_{\mathrm{f}}$ from the output to the negative input terminal. The output of such amplifier is inverted as compared to the input terminal.

$$
A=-R_{f} / R_{1}
$$

$\mathrm{R}_{\mathrm{f}}=\mathrm{Fe}$ edback resistor
$\mathrm{R}_{1=}$ input resistor

## PROCEDURE:

1. Connections are given as per the circuit diagram.
2. Connect the dual supply voltage of -15 v and +15 v to op-amp
3. Set the i/p voltage.
4. Using the probes obtain the input from the CRO. Tabulate the voltage and time period
5. using the probes obtain the output from the CRO .Tabulate the voltage and time Period, compare with the input.
6. Plot the graph between the voltage on the x axis and time period on the y axis.


|  | Amplitude (volts) | Time period (ms) |
| :--- | :--- | :--- |
| Input |  |  |
| Output |  |  |

## NON - INVERTING AMPLIFIER

## THEORY:

An amplifier which amplifies the input without producing any phase shift between input and output is called non - inverting amplifier. The input is applied to the non inverting terminal of the op-amp. In this mode of operation the Negative input terminal of an amplifier is grounded and the input voltage is applied to the Positive input terminal through resistor $\mathrm{R}_{1}$.

$$
V_{0}=\left(1+R_{f} / R_{1}\right) V_{I n}
$$

## PROCEDURE:

1. Connections are given as per the circuit diagram.
2. Connect the dual supply voltage of $-15 v$ and $+15 v$ to op-amp
3. Set the i/p voltage.
4. using the probes obtain the input from the CRO.
5. using the probes obtain the output from the CRO .Tabulate the voltage and time period, compare with the input.
6. Plot the graph. Plot the graph between the voltage on the x axis and time period on the y axis.

## CIRCUIT DIAGRAM:



Non - inverting amplifier


I/P\&0/P Waveforms

## TABULATION

|  | Amplitude (volts) | Time (ms) |
| :--- | :--- | :--- |
| Input |  |  |
| Output |  |  |

## REVIEW QUESTIONS

1. What is mean by Operational amplifier?
2. Mention the characteristics of an operational amplifier.
3. What is the gain formula for Inverting amplifier?
4. What kind of feedback is used in inverting amplifier?
5. What is the concept of virtual short in $\mathrm{Op}-\mathrm{Amp}$ ?

## CIRCUIT DIAGRAM



Differential Amplifier
MODEL GRAPH


## TABULATION

|  | Amplitude (volts) | Time (ms) |
| :--- | :--- | :--- |
| Input |  |  |
| Output |  |  |

## RESULT:

Thus the inverting, non-inverting and Differential amplifier using IC741.

## 2. Integrator, Differentiator, Comparator and Schmitt trigger.

## AIM:

To study the operation of Integrator, Differentiator, Comparator and Schmitt Trigger using IC741.

## APPRATUS REQUIRED:

| S.NO | COMPONENTS | RANGE | QUANTITY |
| :--- | :--- | :--- | :---: |
| 1 | Op-amp | IC741 | 1 |
| 2 | Resistor | $1 \mathrm{k} \Omega, 10 \mathrm{k} \Omega$ | 1 |
| 3 | Bread board |  | 1 |
| 4 | Dual power supply | $(0-30) \mathrm{v}$ | 1 |
| 5 | CRO | $(0-3) \mathrm{MHz})$ | 1 |
| 6 | Signal generator | $(0-3) \mathrm{MHZ}$ | 1 |

## INTEGRATOR

## THEORY

In an integrator circuit, the output voltage is the integration of the input voltage. The integrator using an active device like op - amp is called as an active integrator. The limitations of an ideal integrator can be minimized by the practical integrator circuit which uses resistance in parallel with the capacitor.

A I circuit in which the output voltage waveform is the integral of the input voltage waveform is the integrator or the integration amplifier.

$$
\mathrm{Vo}=1 / \mathrm{R} 1 \mathrm{C} 1 * \int_{0}^{t} \operatorname{vin} \mathrm{dt}+\mathrm{c}
$$

$$
\begin{aligned}
& \mathrm{V}_{\mathrm{o}}=\text { output voltage } \\
& \qquad \begin{array}{l}
\mathrm{R}_{1}=\text { input resistance } \\
\mathrm{C}_{\mathrm{F}}=\text { feedback capacitor } \\
\mathrm{V}_{\text {in }}=\text { input voltage }
\end{array}
\end{aligned}
$$

## PROCEDURE:

1. Connections are made as per the circuit diagram.
2. Connect the dual supply voltage of +15 V and -15 V to bias the 0 pamp.
3. A Sine wave of 1 Vpp at 2 KHz is given as input to pin 2 .
4. A Sine wave of 1.5 Vpp at 2 KHz is given as input to pin 3 .
5. using the probe obtain the Output waveform from the CRO.
6. Amplitude and time period readings are tabulated.
7. Plot the graph between the voltage on the x axis and time period on the y axis.


Integrator

## MODEL GRAPH



TABULATION

|  | Amplitude <br> (Volts) | Time (ms) |
| :--- | :---: | :---: |
| Input |  |  |
| Output |  |  |

## CIRCUIT DIAGRAM:



## MODEL GRAPH



TABULATION

|  | Amplitude <br> (volts) | Time <br> (ms) |
| :---: | :---: | :---: |
| Input |  |  |
| Output |  |  |

## PIN DIAGRAM



## CIRCUIT DIAGRAM:

## NON INVERTING COMPARATOR



## INVERTING COMPARATOR:




## TABULATION:

## INPUT VOLTAGEVIN(V)=5v,1KHz(sin)

| Vref | AMPLITUDE(V) | TON(ms) | TOFF(ms) | T(ms) |
| :--- | :--- | :--- | :--- | :--- |
|  | INVERTING <br> COMPARATOR |  |  |  |
|  | NON- INVERTING <br> COMPARATOR |  |  |  |

## SCHMITT TRIGGER:-

## CIRCUIT DIAGRAM:-



TABULATION:

| I/P <br> Voltage <br> (Volts) | I/P <br> Time <br> (ms) | VUT (UTP) <br> (Volts) | VLT (LTP) <br> (Volts) | 0/P <br> Voltag <br> e(ms) | 0/P <br> Time <br> (ms) |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |

## MODEL GRAPH:



## THEORY-(SCHMITT TRIGGER):-

A circuit which converts a irregular shaped waveform to a square waveor pulse is called a Schmitt trigger or squaring circuit. The input voltage Vin triggers the output Vo every time it exceeds certain voltage levels called upper threshold voltage Vur and lower threshold voltage $V_{\text {Lт. The }}$ Threshold voltages are obtained by using the voltage divider. A comparator with positive feedback is said to exhibit hysteresis, a dead band condition. The hysteresis voltage is the difference between Vut \& VLt.

There are two types of Schmitt trigger based on where the irregular wave is given. They are, Inverting \& non-inverting Schmitt trigger. Schmitt trigger finds application in wave shaping circuits. The other name given to Schmitt trigger is regenerative comparator.

## RESULT:

Thus the Integrator, Differentiator and Schmitt Trigger circuit was constructed and the output waveform was noted.

## CIRCUIT DIAGRAM:



## MODEL GRAPH



## TABULATION

| Frequency <br> In Hz | Output Voltage( $\left.\mathrm{V}_{0}\right)$ | $\mathrm{V}_{0} / \mathrm{V}_{\mathrm{i}}$ | Gain $=20 \log \left(\mathrm{~V}_{0} / \mathrm{V}_{\mathrm{i}}\right)$ |
| :---: | :---: | :---: | :---: |
|  |  |  |  |
|  |  |  |  |

## CIRCUIT DIAGRAM: HIGH PASS FILTER



## MODEL GRAPH



## TABULATION

| Frequency <br> In Hz | Output Voltage $\left(\mathrm{V}_{0}\right)$ | $\mathrm{V}_{0} / \mathrm{V}_{\mathrm{i}}$ | Gain $=20 \log \left(\mathrm{~V}_{0} / \mathrm{V}_{\mathrm{i}}\right)$ |
| :--- | :--- | :--- | :--- |
|  |  |  |  |
|  |  |  |  |

## 3. ACTIVE LPF AND HPF

## AIM:

To Design \& Obtain the frequency response of a low pass and high pass filters having cutoff frequency 1 KHz and gain 3.

## APPRATUS REQUIRED:

| S.No | COMPONENTS | RANGE | QUANTITY |
| :--- | :--- | :--- | :--- |
| 1. | Op -amp | IC 741 | 1 |
| 2. | Resistors | $10 \mathrm{~K} \Omega, 20 \mathrm{~K} \Omega, 1.5 \mathrm{~K} \Omega$ | 1 |
| 3. | Capacitor | $0.1 \mu \mathrm{f}$ | 1 |
| 4. | Dual Power supply | $0-30 \mathrm{v}$ |  |
| 5. | Cathode Ray Oscilloscope | $(0-30) \mathrm{MHz}$ | 1 |
| 6. | Bread board |  | 1 |

## THEORY:

A filter is a circuit that is designed to pass a specified band of frequency while attenuating all the signals outside that band. Active filter circuits use the active elements such as op-amps, transistor along the resistors and capacitors. A low pass filter has a constant gain from 0 Hz to a high cutoff frequency. The frequency between 0 Hz to $\mathrm{f}_{\mathrm{c} 2}$ are known as pass band frequencies where as the range of frequencies those beyond $\mathrm{f}_{\mathrm{c} 2}$ are attenuated.

## PROCEDURE:

1. Connections are made as per the Circuit diagram.
2. Connect the dual supply voltage of +15 V and -15 V to bias the Opamp.
3. A Sine wave is given as a input.
4. Vary the frequency, note down the corresponding output voltage.
5. The graph is drawn between the gain ( y -axis) and the frequency ( x -axis).

## RESULT:

Thus the Low pass and high pass filter circuit was constructed and the output Waveform was noted.

## CIRCUIT DIAGRAM



## PIN DETAILS



TABULATION

| Type | Amplitude | Time period |
| :--- | :--- | :--- |
| Square Wave |  |  |
| Spike Wave |  |  |

## MODEL GRAPH

Amplitude


## 4. ASTABLE \& MONOSTABLE MULTIVIBRATORUSING IC 555 TIMER

## AIM:

To design Astable and monostable multivibrator using IC555.

## APPRATUS REQUIRED

| S.NO | COMPONENTS |  | RANGE |
| :---: | :--- | :---: | :---: |
| 1 | IC555 |  | QUANTITY |
| 2 | Resistor |  | NE555 |
| 3 | Bread board | $22 \mathrm{~K} \Omega$ | 1 |
| 4 | Dual power supply |  | 2 |
| 5 | Cathode ray oscilloscope | $0-30 \mathrm{v}$ | 1 |

## THEORY:

Astable multivibrator has no stable state. Astable multivibrator changes its state alternatively. Hence the operation is also called free running non-sinusoidal oscillator. A stable circuit used to obtain square wave output. The important application of astable multivibrator is voltage controlled oscillator. In a stable multivibrator is a timing circuit whose 'low' and 'high' states are both unstable. As such, the output of an a stable multivibrator toggles between 'low' and 'high' continuously, in effect generating a train of pulses. This circuit is therefore also known as a 'pulse generator' circuit.
The charging time is given by $\mathrm{T} 1=0.69(\mathrm{Ra}+\mathrm{Rb}) \mathrm{C}$
The discharge time is given by: $\mathrm{T} 2=0.69 \mathrm{Rb} \mathrm{C}$
The total period can therefore be expressed as: $\mathrm{T}=.69(\mathrm{Ra}+\mathrm{Rb}) \mathrm{C}$
The duty cycle can be derived from T1 and T2 as:
Duty Cycle $=(\mathrm{Ra}+\mathrm{Rb}) /(\mathrm{Ra}+2 \mathrm{Rb})$

## PROCEDURE:

1. Connections are given as per the circuit diagram.
2. Connect the dual supply voltage of $-15 v$ and $+15 v$ to op-amp
3. using the probes obtain the output from the CRO and compare with the input.
4. Tabulate the voltage and time period.

## CIRCUIT DIAGRAM



## MODELGRAPH



## TABULATION:

| Type | Amplitude in volts | Time period in ms |
| :--- | :--- | :--- |
| Input |  |  |
| Output |  |  |

## RESULT:

Thus the Astable and Monostable multivibrator is designed and tested using 555 timer IC

## CIRCUIT DIAGRAM:



## 5. VOLATAGE REGULATION USING IC 723

## AIM :

To study the characteristics of volatage regulation using ic 723

## THEORY:

Linear voltage regulator has some limitations. The input step-down transformer is bulky and most expensive. At low frequency large values of filter capacitors are required to decrease the ripple. The input voltage must be greater than the output voltage. So more power dissipated in the active region. SMPS overcomes these difficulties.

The switching regulator is also called as switched mode regulator circuit. It is operated in a different way from that of a conventional series regulator. The pass transistor is used as a controlled switch and is operated in either in cutoff or saturation region. The power dissipation in the transistor is very small. So, the efficiency of switched mode power supply is high.

The pulse width modulation is the basic principle of the switching regulators. The average value of a repetitive pulse waveform depends on the area under the waveform.

Depending on the requirements, SMPS are used in the following various applications.

1. Adjustable high voltage constant current sources.
2. Telecommunication systems.
3. Battery powered systems.
4. Personal computers.
5. Video games.
6. Printers.
7. Motor and industrial control systems.
8. Automotive applications.

## RESULT:

Thus the characteristics of volatage regulation using ic 723 is studied


## REVIEW QUESTIONS

1.What is a voltage regulator?
2.Define load regulation.

3 Define line regulation.
4.Give the draw back of linear regulator.
5.What are the advantages of IC Voltage regulator.

## MICROCONTROLLERS LAB

EX.NO:
Date :

## 6. 8086 \& 8051 Assembly language program for Arithmetic Operations.

## AIM:

To write an ALP to perform Arithmetic operations using 8086 and 8051.

## APPARATUS REQUIRED:

1. 8086 kit -1
2. Power chord -1
3. Keyboard -1
4. 8051 kit -1

## i. DOUBLE PRECISION ADDITION:

## ALGORITHM:

1. Start the program.
2. Load the addend's value in some address.
3. Load the augend's value in another address
4. Load the LSW of addend in some register
5. Add these values with LSW of the augends.
6. Move this value to a new address denoted as sum and stop the program.

PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
| :---: | :---: | :---: | :---: | :---: | :--- |
| 1000 |  |  | MOV | AX, $[1100]$ | Move data1 to ax |
| 1003 |  |  | ADD | AX, $[1104]$ | Add data 1 and |
| 1007 |  |  | MOV | $[1200]$, AX | Move the content |
| 100 A |  |  | MOV | AX, $[1102]$ | Move the content |
| 100 D |  |  | ADC | AX, $[1106]$ | Add 1106 H |
| 1011 |  |  | MOV | $[1202]$, AX | Move the AX |
| 1014 |  |  | LAHF |  | Load acc content |
| 1015 |  |  | MOV | $[1204]$, AH | Move AH content |
| 1019 |  |  | HLT |  | Stop the program |

RESULT OF DOUBLE PRECISION ADDITION:
INPUT: OUTPUT:
$1100 \mathrm{H}-12 \mathrm{H} \quad 1200 \mathrm{H}-47 \mathrm{H}$
$1101 \mathrm{H}-34 \mathrm{H}$
1201H-41H
$1102 \mathrm{H}-56 \mathrm{H}$
$1202 \mathrm{H}-\mathrm{C} 8 \mathrm{H}$
1103 H - ABH
1203 H - FCH
$1104 \mathrm{H}-34 \mathrm{H}, 1105 \mathrm{H}-0 \mathrm{DH}, 1106 \mathrm{H}-72 \mathrm{H}, 1107 \mathrm{H}-51 \mathrm{H}$

## ii. DOUBLE PRECISION SUBTRACTION:

## ALGORITHM:

1. Start the program.
2. Load the minuend's value in some address.
3. Load the subtractend's value in another address
4. Subtract LSW value of AX of minuend.
5. Move the content of this to a new address.
6. Load the MSW of subtractend in AX.
7. Subtract this content with borrow and store in AX.
8. Move to new address formed as 01 FFH .
9. Stop the program.

## PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
| :---: | :---: | :---: | :---: | :---: | :--- |
| 1000 |  |  | MOV | AX, $[1100]$ | Move data1 to |
| 1003 |  |  | SUB | AX, $[1102]$ | Add data 1 |
| 1007 |  |  | MOV | $[1200]$, AX | Store the |
| 100 A |  |  | MOV | AX, $[1104]$ | Move the |
| 100 D |  |  | SBB | AX, $[1100]$ | Subtract |
| 1011 |  |  | MOV | $[1200]$, AX | Move AX to |
| 1014 |  |  | HLT |  | stop the |

## RESULT OF DOUBLE PRECISION SUBTRACTION:

## INPUT:

$1100 \mathrm{H}-12 \mathrm{H}$
OUTPUT:

1101H-34H
$1200 \mathrm{H}-23 \mathrm{H}$
$1102 \mathrm{H}-56 \mathrm{H}$
$1201 \mathrm{H}-9 \mathrm{CH}$
$1103 \mathrm{H}-\mathrm{ABH}$
$1202 \mathrm{H}-1 \mathrm{CH}$
$1203 \mathrm{H}-5 \mathrm{AH}$
$1104 \mathrm{H}-35 \mathrm{H}, 1105 \mathrm{H}-\mathrm{d} 0 \mathrm{H}, 1106 \mathrm{H}-72 \mathrm{H}, 1107 \mathrm{H}-\mathrm{ABH}$
iii MULTIPLICATION OF 16 BIT NUMBERS:

## ALGORITHM:

1. Start the program.
2. Initialize the register for carry and clear HL pair.
3. Load the multiplicand in some register.
4. Load the multiplier in some register.
5. Add the content of stack pointer with HL register pair.
6. If there is carry increment the carry register.
7. Decrement the count.
8. Repeat the above steps until the count becomes zero and stop the program.

## PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
| :---: | :---: | :---: | :---: | :---: | :--- |
| 1000 |  |  | MOV | AX, [1100] | Move data1 to |
| 1003 |  |  | MUL | $[1102]$ | Multiply 1102 |
| 1007 |  |  | MOV | $[1200]$, AX | Move the |
| 100 B |  |  | MOV | $[1202]$, DX | Move the |
| 100 E |  |  | HLT |  | stop the |

RESULT OF MULTIPLICATION:
INPUT: OUTPUT:
$1100 \mathrm{H}-04 \mathrm{H} \quad 1200 \mathrm{H}-06 \mathrm{H}$
$1101 \mathrm{H}-03 \mathrm{H} \quad 1201 \mathrm{H}-00 \mathrm{H}$
$1102 \mathrm{H}-01 \mathrm{H}$
$1202 \mathrm{H}-04 \mathrm{H}$
$1103 \mathrm{H}-02 \mathrm{H}$
$1203 \mathrm{H}-06 \mathrm{H}$

## iv. DIVISION OF 32 BIT NUMBERS:

## ALGORITHM:

1. Start the program.
2. Get the MSW of the dividend in the memory and the LSW in another register.
3. Get the divisor and divide the dividend by divisor.
4. Store the quotient and remainder.
5. Stop the program.

PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
| :---: | :---: | :---: | :---: | :---: | :--- |
| 1000 |  |  | MOV | AX, [1100] | Move data1 to |
| 1004 |  |  | MOV | BX, [1102] | Move data2 to |
| 1007 |  |  | DIV | BX | Divide |
| 100 B |  |  | MOV | $[1200]$, AX | Move the |
| 100 E |  |  | MOV | $[1202]$, DX | Move the |
| 1012 |  |  | HLT |  | Stop the |

## RESULT OF DIVISION WITHOUT REMAINDER:

INPUT: OUTPUT:
$1100 \mathrm{H}-10 \mathrm{H} \quad 1200 \mathrm{H}-\mathrm{FAH}$
$1101 \mathrm{H}-11 \mathrm{H} \quad 1201 \mathrm{H}-\mathrm{FFH}$
$1102 \mathrm{H}-90 \mathrm{H} \quad 1202 \mathrm{H}-00 \mathrm{H}$
$1103 \mathrm{H}-99 \mathrm{H}$
$1203 \mathrm{H}-00 \mathrm{H}$
$1104 H-11 H, 1105 H-11 H$

## RESULT OF DIVISION WITH REMAINDER:

INPUT:
$1100 \mathrm{H}-10 \mathrm{H}$
1101H-11H
1102H-9CH
1103H-99H
$1104 \mathrm{H}-11 \mathrm{H}, 1105 \mathrm{H}-11 \mathrm{H}$

OUTPUT:
1200H - FAH
1201 H - FFH
$1202 \mathrm{H}-02 \mathrm{H}$
$1203 \mathrm{H}-00 \mathrm{H}$

ARITHMETIC OPERATION:
i. 16 BIT ADDITION:

## ALGORITHM:

1. Start the program.
2. Get the MSB of $1^{\text {st }}$ and 2 nd operands.
3. Add the MSB and store the result in memory
4. Get the LSB of $1^{\text {st }}$ and $2^{\text {nd }}$ operands.
5. Add the LSB of the two operands and store it in memory.
6. Stop the program.

PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMON | OPERAND | COMMENTS |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 4100 |  |  | CLR | C | Clear carry |
| 4101 |  |  | MOV | A, \#DATA1 | Move datal to acc |
| 4103 |  |  | ADD | A, \#DATA2 | Add data2 with acc |
| 4105 |  |  | MOV | DPTR, \#4150h | Move content in |
| 4108 |  |  | MOVX | @DPTR, A | Move data to DPTR |
| 4109 |  |  | INC | DPTR | Increment DPTR |
| 410 A |  |  | MOV | A, \#DATA1 | Move data1 to acc |
| 410 C |  |  | ADDC | A, \#DATA2 | Add with carry |
| 410 E |  |  | MOVX | @DPTR, A | Move data to dp |
| 410 F |  |  | HERE | SJMP: HERE |  |

## RESULT OF 16 BIT ADDITIONS:

INPUT:

OUTPUT:
$4102 \mathrm{H}-67 \mathrm{H}$

$$
4150 \mathrm{H}-\mathrm{ECH}
$$

4104H-67H

$$
4151 \mathrm{H}-\mathrm{F} 7 \mathrm{H}
$$

$410 \mathrm{BH}-67 \mathrm{H}$

## ii. 8 BIT SUBTRACTION:

## ALGORITHM:

1. Start the program and clear the carry flag and get first operand in accumulator.
2. Set the $2^{\text {nd }}$ operand and subtract it from accumulator.
3. Store the result in memory.
4. Stop the program.

PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
| :--- | :--- | :--- | :---: | :--- | :--- |
| 4100 |  |  | CLR | C | Clear carry |
| 4101 |  |  | MOV | A, \#DATA1 | Move data1 to acc |
| 4103 |  |  | SUBB | A, \#DATA2 | Add data2 with acc |
| 4105 |  |  | MOV | DPTR, | Move content in |
| 4108 |  |  | MOVX | @DPTR, A | Move acc value to |
| 4109 |  |  | HER | SJMP: HER |  |

## RESULT OF 8 BIT SUBTRACTION WITHOUT CARRY:

| $\mathbf{4 1 0 2 H}=\mathbf{6 8 H}$ | $\mathbf{4 1 5 2 H}=\mathbf{1 0 H}$ |
| :--- | :--- |
| 4104H=54H | $4153 H=\mathbf{0 0 H}$ |
| RESULT OF 8 BIT SUBTRACTIONS WITH CARRY: |  |
| INPUT: | OUTPUT: |
| $4150 \mathrm{H}=57 \mathrm{H}$ | $4152 \mathrm{H}=\mathrm{F} 1 \mathrm{H}$ |
| $4151 \mathrm{H}=66 \mathrm{H}$ | $4153 \mathrm{H}=\mathrm{F} 9 \mathrm{H}(\mathrm{C})$ |

## iii. 8 BIT MULTIPLICATION:

## ALGORITHM:

1. Start the program.
2. Get $1^{\text {st }}$ operand in A and $2^{\text {nd }}$ in B.
3. Multiply A and B contents using multiplication instruction.
4. Store the result in memory.
5. Stop the program.

PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
| :--- | :--- | :--- | :---: | :--- | :--- |
| 4100 |  |  | MOV | A, \#DATA1 | Move data1 to acc |
| 4102 |  |  | MOV | B, \#DATA1 | Move data1 to acc |
| 4105 |  |  | MUL | AB | Add data2 with acc |
| 4106 |  |  | MOV | DPTR, | Move content in |
| 4109 |  |  | MOVX | @ DPTR, A | Move acc value to |
| 410 A |  |  | INC | DPTR | INC DPTR |
| 410B |  |  | MOV | A, B | Move B register |
| 410D |  |  | MOVX | @DPTR, A | Move acc value to |
| 410E |  |  | HER | SJMP: HER |  |

## RESULT OF 8 BIT MULTIPLICATIONS:

## INPUT:

OUTPUT:
$4101 \mathrm{H}=0 \mathrm{AH}$

$$
4500 \mathrm{H}=50 \mathrm{H}
$$

$4104 \mathrm{H}=88 \mathrm{H}$
$4501 \mathrm{H}=05 \mathrm{H}$

## iv. 8 BIT DIVISION:

## ALGORITHM:

1. Start the program.
2. Get $1^{\text {st }}$ operand in A and $2^{\text {nd }}$ in B.
3. Divide A by B contents using division instruction.
4. Store the result in memory.
5. Stop the program.

PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
| :--- | :--- | :--- | :---: | :--- | :--- |
| 4100 |  |  | MOV | A, \#DATA1 | Move data1 to acc |
| 4102 |  |  | MOV | B, \#DATA1 | Move data1 to acc |
| 4105 |  |  | DIV | AB | Divide A by B |
| 4106 |  |  | MOV | DPTR, | Move content in |
| 4109 |  |  | MOVX | @DPTR, A | Move acc value to |
| 410 A |  |  | INC | DPTR | Inc DPTR |


| 410B |  |  | MOV | A, B | Move B register |
| :--- | :--- | :--- | :---: | :--- | :--- |
| 410D |  |  | MOVX | @DPTR, A | Move acc value to |
| 410E |  |  | HER | SJMP: HER |  |

RESULT OF 8 BIT DIVISION WITHOUT REMAINDER:
INPUT: OUTPUT:
$4101 \mathrm{H}=\mathbf{5 3 H}$
$4500 \mathrm{H}=02 \mathrm{H}$
$4103 \mathrm{H}=\mathbf{2 3 H}$
$4501 \mathrm{H}=10 \mathrm{H}$
RESULT OF 8 BIT DIVISIONS WITH REMAINDER: INPUT:

OUTPUT:
$4101 \mathrm{H}=06 \mathrm{H}$
$4103 \mathrm{H}=03 \mathrm{H}$

$$
4500 \mathrm{H}=02 \mathrm{H}
$$

RESULT:

## 6. 8051 Assembly language program for Logical, Interrupt \& UART Operations.

AIM:
To write an assembly language program for the Logical, Interrupt \& UART Operations using 8051.

## APPARATUS REQUIRED:

1. 8051 kit - 1
2. Power chord -1
3. Keyboard -1

## LOGICAL OPERATION:

## i. OR OPERATION:

## ALGORITHM:

1. Start the program.
2. Get $1^{\text {st }}$ operand in Accumulator.
3. Get $2^{\text {nd }}$ operand and OR it with accumulator content.
4. Store the result in memory.
5. Stop the program.

PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
| :---: | :---: | :---: | :---: | :--- | :--- |
| 4100 |  |  | MOV | A, \#DATA1 | Move data1 to acc |
| 4101 |  |  | ORL | A, \#DATA2 | Add data2 with acc |
| 4103 |  |  | MOV | DPTR, | Move content in |
| 4105 |  |  | MOVX | @ DPTR, A | Move acc value to |
| 4108 |  |  | HER | SJMP: HER |  |

## RESULT OF OR OPERATION:

INPUT:

## OUTPUT:

$4101 \mathrm{H}=79 \mathrm{H}$

$$
4500 \mathrm{H}=\mathrm{FDH}
$$

$4103 \mathrm{H}=\mathrm{ACH}$

## ii. AND OPERATION:

## ALGORITHM:

1. Start the program.
2. Get $1^{\text {st }}$ operand in Accumulator.
3. Get $2^{\text {nd }}$ operand and AND it with accumulator content.
4. Store the result in memory.
5. Stop the program.

PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
| :---: | :---: | :---: | :---: | :--- | :--- |
| 4100 |  |  | MOV | A, \#DATA1 | Move data1 to acc |
| 4101 |  |  | ANL | A, \#DATA2 | Add data2 with acc |
| 4103 |  |  | MOV | DPTR, | Move content in |
| 4105 |  |  | MOVX | @DPTR, A | Move acc value to |
| 4108 |  |  | HER | SJMP: HER |  |

INPUT:

## OUTPUT:

$4101 \mathrm{H}=56 \mathrm{H}$

$$
4500 \mathrm{H}=42 \mathrm{H}
$$

$4103 \mathrm{H}=\mathrm{E} 3 \mathrm{H}$

## RESULT:

## i. XOR OPERATION:

## ALGORITHM:

1. Start the program.
2. Get $1^{\text {st }}$ operand in Accumulator.
3. Get $2^{\text {nd }}$ operand and XOR it with accumulator content.
4. Store the result in memory.
5. Stop the program.

PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
| :---: | :---: | :---: | :---: | :--- | :--- |
| 4100 |  |  | MOV | A, \#DATA1 | Move data1 to acc |
| 4101 |  |  | XRL | A, \#DATA2 | Exclusive or data2 |
| 4103 |  |  | MOV | DPTR, | Move content in |
| 4105 |  |  | MOVX | @DPTR, A | Move acc value to |
| 4108 |  |  | HER | SJMP: HER |  |

## RESULT OF OR OPERATION:

INPUT:
$4101 \mathrm{H}=79 \mathrm{H}$
$4103 \mathrm{H}=\mathrm{ACH}$

## INTERRUPT:

## Algorithm:

1. Move the value 081 H to the Interrupt Enable pin to enable it.
2. Press INT0 interrupt is enabled. LED's are on.
3. End the Program.

## PROGRAM:

| Memory <br> Location | Label | Opcode | Mnemonics | Comments |
| :---: | :---: | :---: | :---: | :---: |
| 4100 |  |  | MOV IE, \#081H | EXT0 Interrupt is <br> enabled |
| 4103 |  |  | JB TCON.1, LOOP1 |  |
| 4106 |  |  | MOV P1, \#00H |  |
| 4109 | LOOP1 |  | JNB TCON.1, LOOP2 |  |
| 410 C |  |  | MOV P1, \#0FFH |  |
| 410 F | LOOP2 |  | RET1 |  |
| 4110 |  |  | SJMP 4110 |  |

## Result:

## 8. Interfacing DAC to Microcontroller and generate Square, Triangular and Saw -tooth waveforms.

## AIM:

To interface DAC with 8051 to demonstrate the generation of square, saw tooth and triangular wave.

## APPARATUS REQUIRED:

| SL.NO | ITEM | SPECIFICATION | QUANTITY |
| :--- | :--- | :--- | :--- |
| 1 | Microprocessor kit | 4185, Vi Microsystems | 1 |
| 2 | Power supply | +5 V dc | 1 |
| 3 | DAC Interface board | Vi Microsystems | 1 |

## ALGORITHM:

(a) SQUARE WAVE GENERATION:

1. Load the initial value (00) to Accumulator and move it to DAC.
2. Call the delay program
3. Load the final value (FF) to accumulator and move it to DAC.
4. Call the delay program.
5. Repeat steps 2 to 5.

## WAVEFORM



OBSERVATION:

| WAVE FORMS | AMPLITUDE | TIME PERIOD |
| :--- | :--- | :--- |
| Square waveform |  |  |
| Saw tooth waveform |  |  |
| Triangular waveform |  |  |

## Program:

$|$| ADDRESS | LABEL | MNEMON ICS | OPCODE OPERAND | COMMENT |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
|  |  | MOV DPTR,\#FFC8 |  |  |  |
|  | START | MOV A,\#00 |  |  |  |
|  |  | MOVX @DPTR,A |  |  |  |
|  |  | LCALL DELAY |  |  |  |
|  |  | MOV A,\# FF |  |  |  |


|  |  | MOVX @DPTR,A |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
|  |  | LCALL DELAY |  |  |  |
|  |  | LJMP START |  |  |  |
|  | DELAY | MOV R1,\#05 |  |  |  |
|  | LOO[P | MOV R2,\#FF |  |  |  |
|  |  | DJNZ R2,HERE |  |  |  |
|  |  | DJNZ R1,LOOP |  |  |  |
|  |  | RET |  |  |  |
|  |  | SJMP START |  |  |  |

(b) SAW TOOTH GENERATION

1. Load the initial value (00) to Accumulator
2. Move the accumulator content to DAC.
3. Increment the accumulator content by 1 .
4. Repeat steps 3 and 4.

| ADDRESS | LABEL | MNEMON ICS | OPCODE | OPERAND | COMMENT |
| :--- | :--- | :--- | :--- | :--- | :--- |
|  |  | MOV DPTR,\#FFC0 |  |  |  |
|  |  | MOV A \#\#0 |  |  |  |
|  | LOOP | MOVX @DPTRA |  |  |  |
|  |  | INC A |  |  |  |
|  |  | SJMP LOOP |  |  |  |

(c) TRIANGULAR WAVE GENERATION

1. Load the initial value (00) to Accumulator.
2. Move the accumulator content to DAC
3. Increment the accumulator content by 1 .
4. If accumulator content is zero proceed to next step. Else go to step 3.
5. Load value (FF) to accumulator.
6. Move the accumulator content to DAC.
7. Decrement the accumulator content by 1 .
8. If accumulator content is zero go to step 2 . Else go to step 2.

| ADDRESS | LABEL | MNEMON ICS | OPCODE | OPERAND | COMMENT |
| :--- | :--- | :--- | :--- | :--- | :--- |
|  |  | MOV DPTR,\#FFC8 |  |  |  |
|  | START | MOV A,\#00 |  |  |  |
|  | LOOP1 | MOVX @,DPTR,A |  |  |  |
|  |  | INC A |  |  |  |
|  |  | JNZ LOOP1 |  |  |  |
|  |  | MOV A,\#FF |  |  |  |
|  | LOOP2 | MOVX @,DPTR,A |  |  |  |
|  |  | DEC A |  |  |  |
|  |  | JNZ LOOP2 |  |  |  |
|  |  | LJMP START |  |  |  |

## Result:

Thus the square, triangular and saw tooth wave form were generated by interfacing DAC with 8051 trainer kit.

## 9. Interfacing ADC to Microcontroller.

AIM:
To interface a ADC with 8051 microcontroller and operate it.

## APPARATUS REQUIRED:

| SL.NO | ITEM | SPECIFICATION | QUANTITY |
| :--- | :--- | :--- | :--- |
| 1 | Microcontroller kit | 8051, Vi Microsystems | 1 |
| 2 | Power supply | +5 V dc | 1 |
| 3 | ADC Interface board | Vi Microsystems | 1 |

## ALGORITHM:

1. Select the channel and latch the address.
2. Send the start conversion pulse.
3. Read EOC signal.
4. If $E O C=1$ continue else go to step (3)
5. Read the digital output.
6. Store it in a memory location.

PROGRAM:

| Label | Program | Comments |
| :---: | :---: | :---: |
| WAIT <br> HERE | MOV DPTR, \#FFC8 MOV A,\#10 MOVX @DPTR, A MOV A,\#18 MOVX @DPTR, A MOV DPTR, \#FFD0 MOV A,\#01 MOVX @DPTR, A MOV A, \#00 MOVX @DPTR, A MOV DPTR, \#FFD8 MOVX A, @DPTR JNB E0,WAIT MOV DPTR,\#FFC0 MOVX A, @DPTR MOV DPTR,\#4150 MOVX @DPTR, A SJMP HERE | Select Channel 0 and make ALE Low make ALE High <br> SOC signal High <br> SOC signal low <br> Check for EOC <br> Read ADC data <br> Store the data in memory location |

J2: (SOC jumper selection for $\operatorname{ch} 0-\operatorname{ch} 7$ )


J5: (Provision to connect the on board trim pot to any of the below mentioned channels)


OBSERVATION

| ANALOG VOLTAGE | DIGITAL DATA ON <br> LED DISPLAY | HEX CODE <br> LOCATION 4150 |
| :--- | :--- | :--- |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

## RESULT:

## 10. Interfacing Stepper Motor to 8051 and operate it in Clockwise and Anti-Clockwise directions.

## AIM:

To interface a stepper motor with 8051 microcontroller and operate it.

## THEORY:

A motor in which the rotor is able to assume only discrete stationary angular position is a stepper motor. The rotary motion occurs in a step-wise manner from one equilibrium position to the next. Stepper Motors are used very wisely in position control systems like printers, disk drives, process control machine tools, etc.

The basic two-phase stepper motor consists of two pairs of stator poles. Each of the four poles has its own winding. The excitation of any one winding generates a North Pole. A South Pole gets induced at the diametrically opposite side. The rotor magnetic system has two end faces. It is a permanent magnet with one face as South Pole and the other as North Pole.

The Stepper Motor windings A1, A2, B1, B2 are cyclically excited with a DC current to run the motor in clockwise direction. By reversing the phase sequence as $\mathrm{A} 1, \mathrm{~B} 2, \mathrm{~A} 2, \mathrm{~B} 1$, anticlockwise stepping can be obtained.

## 2-PHASE SWITCHING SCHEME:

In this scheme, any two adjacent stator windings are energized. The switching scheme is shown in the table given below. This scheme produces more torque.

| ANTICLOCKWISE |  |  |  |  |  | CLOCKWISE |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| STEP | A1 | A2 | B1 | B2 | DATA | STEP | A1 | A2 | B1 | B2 | DATA |
| 1 | 1 | 0 | 0 | 1 | 9 h | 1 | 1 | 0 | 1 | 0 | Ah |
| 2 | 0 | 1 | 0 | 1 | 5h | 2 | 0 | 1 | 1 | 0 | 6h |
| 3 | 0 | 1 | 1 | 0 | 6h | 3 | 0 | 1 | 0 | 1 | 5 h |
| 4 | 1 | 0 | 1 | 0 | Ah | 4 | 1 | 0 | 0 | 1 | 9 h |

## ADDRESS DECODING LOGIC:

The 74138 chip is used for generating the address decoding logic to generate the device select pulses, CS1 \& CS2 for selecting the IC 74175.The 74175 latches the data bus to the stepper motor driving circuitry.

Stepper Motor requires logic signals of relatively high power. Therefore, the interface circuitry that generates the driving pulses use silicon Darlington pair transistors. The inputs for the interface circuit are TTL pulses generated under software control using the Microcontroller Kit. The TTL levels of pulse sequence from the data bus are translated to high voltage output pulses using a buffer 7407 with open collector.

## PROCEDURE:

1. Enter the above program starting from location 4100.and execute the same.
2. The stepper motor rotates.
3. Varying the count at R4 and R5 can vary the speed.
4. Entering the data in the look-up TABLE in the reverse order can vary direction of rotation.

## BLOCK DIAGRAM:



| Address | OPCODES | Label | MNEM ONICS | OPERAND | Comments |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | ORG | 4100h |  |
| 4100 |  | START | MOV | DPTR, \#TABLE | Load the start address of switching scheme data TABLE into Data Pointer (DPTR) |
| 4103 |  |  | MOV | R0, \#04 | Load the count in R0 |
| 4105 |  | LOOP: | MOVX | A, @DPTR | Load the number in TABLE into A |
| 4106 |  |  | PUSH | DPH | Push DPTR value to |
| 4108 |  |  | PUSH | DPL | Stack |
| 410A |  |  | MOV | DPTR, \#0FFC0h | Load the Motor port address into DPTR |
| 410D |  |  | MOVX | @DPTR, A | Send the value in A to stepper Motor port address |
| 410E |  |  | MOV | R4, \#0FFh | Delay loop to cause a |
| 4110 |  | $\begin{aligned} & \mathrm{DELA} \\ & \mathrm{Y}: \end{aligned}$ | MOV | R5, \#0FFh | specific amount of time delay before next |
| 4112 |  | $\begin{array}{\|l} \hline \text { DELA } \\ \text { Y1: } \\ \hline \end{array}$ | DJNZ | R5, DELAY1 | data item is sent to the Motor |
| 4114 |  |  | DJNZ | R4, DELAY |  |
| 4116 |  |  | POP | DPL | POP back DPTR value |
| 4118 |  |  | POP | DPH | from Stack |
| 411A |  |  | INC | DPTR | Increment DPTR to point to next item in the table |
| 411B |  |  | DJNZ | R0, LOOP | Decrement R0, if not zero repeat the loop |
| 411D |  |  | SJMP | START | Short jump to Start of the program to make the motor rotate continuously |
| 411F |  | TABLE | DB | 0905060 Ah | Values as per twophase switching scheme |

## RESULT:

Thus a stepper motor was interfaced with 8051 and run in forward and reverse directions at various speeds.

