

DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

LINEAR INTEGRATED CIRCUITS & MICROCONTROLLERS LAB

| Program/ Branch | : B. E., / ECE |
|-----------------|-------------------------------|
| Year / Semester | : II/ IV |
| Academic Year | : 2020 – 2021 (Even Semester) |
| Regulation | : R 2017 |

HOD / ECE

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| C01 | М | L | - | - | - | - | М | - | L | - | М | - | М | - | - |
| CO2 | М | L | - | - | - | - | М | - | L | - | М | - | М | - | - |
| CO3 | М | L | - | - | - | - | М | - | М | - | М | - | М | - | - |
| CO4 | М | L | - | - | - | - | М | - | М | - | М | - | М | - | - |
| C05 | М | L | - | - | - | - | М | - | М | - | М | - | М | - | - |
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LIST OF EXPERIMENTS:

LINEAR INTEGRATED CIRCUITS LAB

<u>Design</u>

1. Inverting, Non-Inverting and Differential Amplifier.

2. Integrator, Differentiator, Comparator and Schmitt trigger.

3. Active LPF and HPF.

4. Astable and Monostable Multivibrators using IC 555

5. Voltage regulation using IC 723

MICROCONTROLLERS LAB

6. 8086 & 8051 Assembly language program for Arithmetic Operations.

7.8051 Assembly language program for Logical, Interrupt & UART Operations.

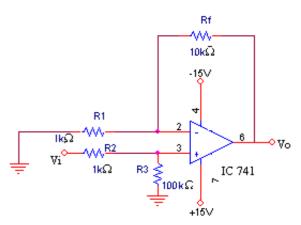
8. Interfacing DAC to Microcontroller and generate Square, Triangular and Saw –tooth waveforms.

9. Interfacing ADC to Microcontroller.

10. Interfacing Stepper Motor to 8051 and operate it in Clockwise and Anti-Clockwise directions.

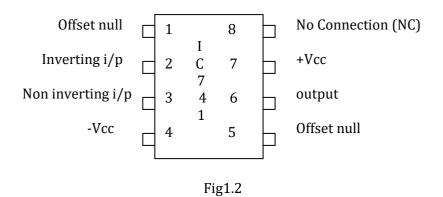
| COURSE DESIGNERS | | | | | | |
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CIRCUIT DIAGRAM:



Inverting amplifier

PINDETAILS



1. INVERTING, NONINVERTING, AND DIFFERENTIAL AMPLIFIER

AIM:

To study the operation of inverting, non-inverting and Differential amplifier using IC741.

| S.NO | COMPONENTS | RANGE | QUANTITY |
|------|-------------------|------------|----------|
| 1 | Op-amp | IC741 | 1 |
| 2 | Resistor | 1kΩ,10 kΩ | 1 |
| 3 | Bread board | | 1 |
| 4 | Dual power supply | (0-30)v | 1 |
| 5 | CRO | (0-3) MHz) | 1 |
| 6 | Signal generator | (0-3) MHZ | 1 |

APPRATUS REQUIRED:

INVERTING AMPLIFIER:

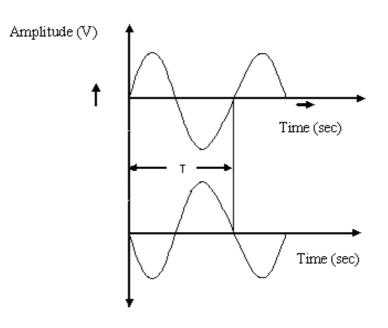
THEORY:

An amplifier which provides a phase shift of 180° between input and output is called inverting amplifier. The input signal is applied to the inverting terminal In this mode of operation the positive input terminal of an amplifier is grounded and the input voltage is applied to the negative input terminal through resistor R_1 . The feedback applied through resistor R_f from the output to the negative input terminal. The output of such amplifier is inverted as compared to the input terminal.

 $\begin{array}{l} A=-R_f/R_1\\ R_f=Feedback\ resistor\\ R_{1=}\ input\ resistor \end{array}$

PROCEDURE:

- 1. Connections are given as per the circuit diagram.
- 2. Connect the dual supply voltage of -15v and +15v to op-amp
- 3. Set the i/p voltage.
- 4. Using the probes obtain the input from the CRO. Tabulate the voltage and time period
- 5. using the probes obtain the output from the CRO .Tabulate the voltage and time Period, compare with the input.
- 6. Plot the graph between the voltage on the x axis and time period on the y axis.



I/P&O/P Waveforms

TABULATION

| | Amplitude (volts) | Time period (ms) |
|--------|-------------------|------------------|
| Input | | |
| Output | | |

NON - INVERTING AMPLIFIER

THEORY:

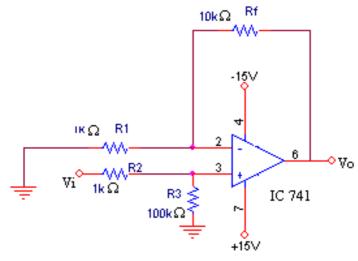
An amplifier which amplifies the input without producing any phase shift between input and output is called non – inverting amplifier. The input is applied to the non inverting terminal of the op-amp. In this mode of operation the Negative input terminal of an amplifier is grounded and the input voltage is applied to the Positive input terminal through resistor R_1 .

$$V_0 = (1 + R_f/R_1)V_{In}$$

PROCEDURE:

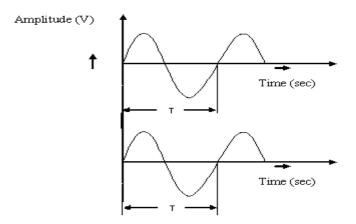
- 1. Connections are given as per the circuit diagram.
- 2. Connect the dual supply voltage of -15v and +15v to op-amp
- 3. Set the i/p voltage.
- 4. using the probes obtain the input from the CRO.
- 5. using the probes obtain the output from the CRO .Tabulate the voltage and time period, compare with the input.
- 5. Plot the graph. Plot the graph between the voltage on the x axis and time period on the y axis.

CIRCUIT DIAGRAM:



Non - inverting amplifier

MODEL GRAPH



I/P&0/P Waveforms

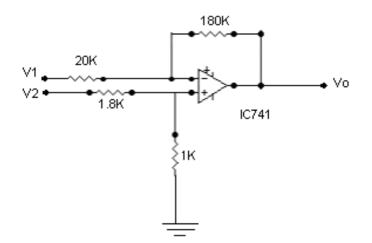
TABULATION

| | Amplitude (volts) | Time (ms) |
|--------|-------------------|------------|
| Input | | |
| Output | | |

REVIEW QUESTIONS

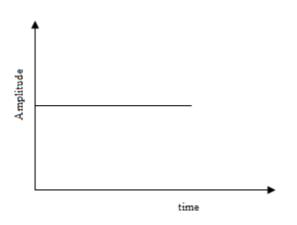
- 1. What is mean by Operational amplifier?
- 2. Mention the characteristics of an operational amplifier.
- 3. What is the gain formula for Inverting amplifier?
- 4. What kind of feedback is used in inverting amplifier?
- 5. What is the concept of virtual short in Op-Amp?

CIRCUIT DIAGRAM



Differential Amplifier





TABULATION

| | Amplitude (volts) | Time (ms) |
|--------|-------------------|-----------|
| Input | | |
| Output | | |

RESULT:

Thus the inverting, non-inverting and Differential amplifier using IC741.

2. Integrator, Differentiator, Comparator and Schmitt trigger.

AIM:

To study the operation of Integrator, Differentiator, Comparator and Schmitt Trigger using IC741.

| S.NO | COMPONENTS | RANGE | QUANTITY |
|------|-------------------|------------|----------|
| 1 | Op-amp | IC741 | 1 |
| 2 | Resistor | 1kΩ,10 kΩ | 1 |
| 3 | Bread board | | 1 |
| 4 | Dual power supply | (0-30)v | 1 |
| 5 | CRO | (0-3) MHz) | 1 |
| 6 | Signal generator | (0-3) MHZ | 1 |

APPRATUS REQUIRED:

INTEGRATOR

THEORY

In an integrator circuit, the output voltage is the integration of the input voltage. The integrator using an active device like op – amp is called as an active integrator. The limitations of an ideal integrator can be minimized by the practical integrator circuit which uses resistance in parallel with the capacitor.

A I circuit in which the output voltage waveform is the integral of the input voltage waveform is the integrator or the integration amplifier.

Vo=1/R1C1 *
$$\int_{0}^{t}$$
 vin dt +c

V_o = output voltage

 R_1 = input resistance

 C_F = feedback capacitor

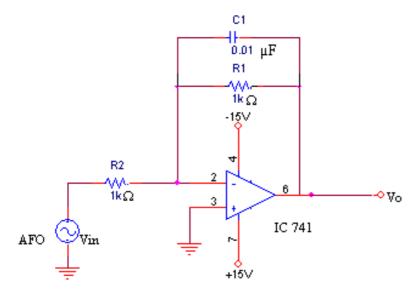
 v_{in} = input voltage

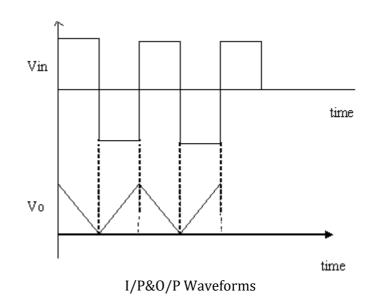
PROCEDURE:

- 1. Connections are made as per the circuit diagram.
- 2. Connect the dual supply voltage of +15V and -15V to bias the Opamp.
- 3. A Sine wave of 1Vpp at 2KHz is given as input to pin 2.
- 4. A Sine wave of 1.5Vpp at 2KHz is given as input to pin 3.
- 4. using the probe obtain the Output waveform from the CRO.
- 5. Amplitude and time period readings are tabulated.
- 6. Plot the graph between the voltage on the x axis and time period on the y axis.

CIRCUIT DIAGRAM

MODEL GRAPH



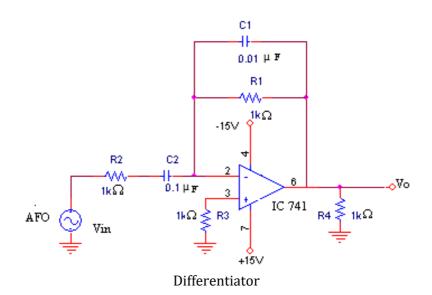


Integrator

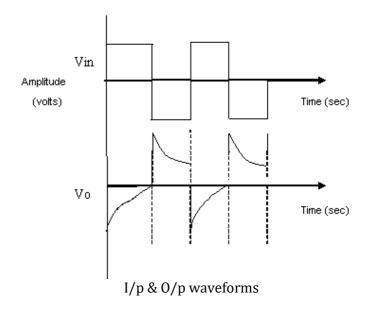
TABULATION

| | Amplitude (Volts) | Time (ms) |
|--------|----------------------|-----------|
| Input | | |
| Output | | |

CIRCUIT DIAGRAM:



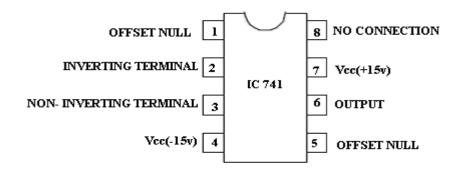
MODEL GRAPH



TABULATION

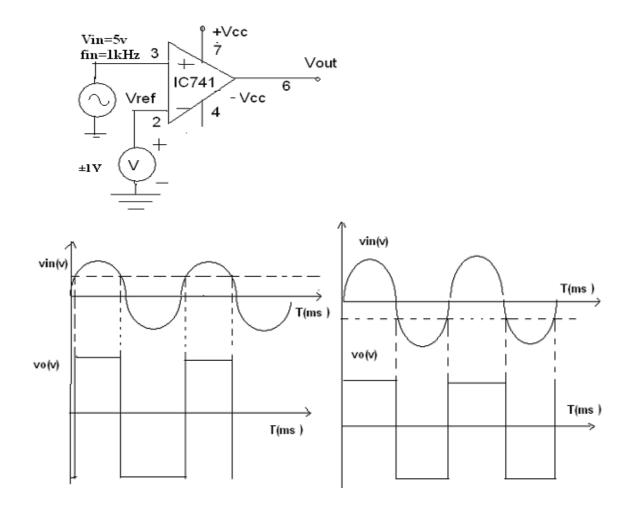
| | Amplitude (volts) | Time (ms) |
|--------|----------------------|---------------|
| Input | | |
| Output | | |

PIN DIAGRAM:

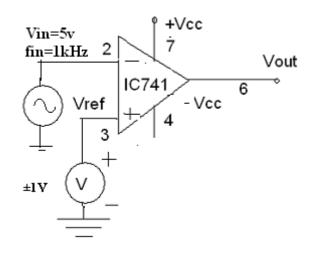


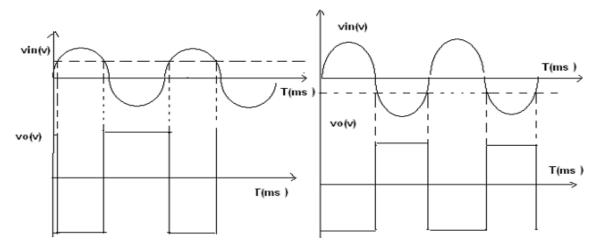
<u>CIRCUIT DIAGRAM</u>:

NON INVERTING COMPARATOR



INVERTING COMPARATOR:





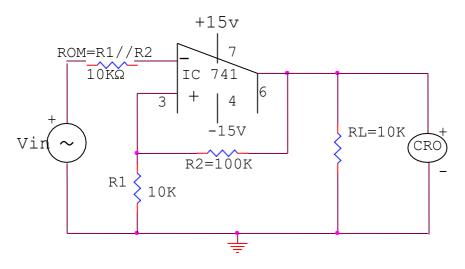
TABULATION:

INPUT VOLTAGEVIN(V)= 5v,1KHz(sin)

| Vref | AMPLITUDE(V) | T0N(ms) | TOFF(ms) | T(ms) |
|------|------------------------------|---------|----------|-------|
| | INVERTING COMPARATOR | | | |
| | NON- INVERTING COMPARATOR | | | |

SCHMITT TRIGGER:-

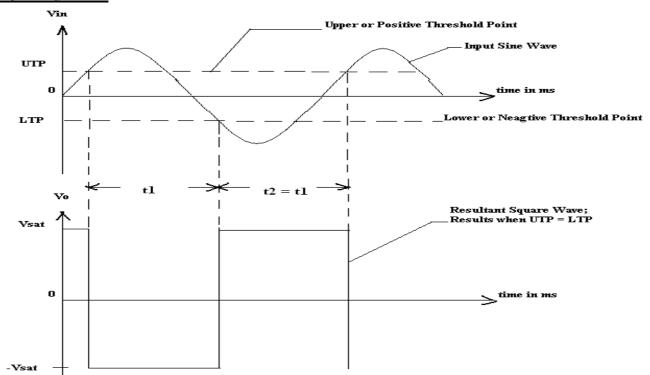
CIRCUIT DIAGRAM:-



TABULATION:

| I/P Voltage (Volts) | I/P Time (ms) | VUT (UTP) (Volts) | VLT (LTP) (Volts) | O/P Voltag e(ms) | O/P Time (ms) |
|---------------------------|---------------------|----------------------|----------------------|------------------------|---------------------|
| | | | | | |

MODEL GRAPH:



THEORY-(SCHMITT TRIGGER):-

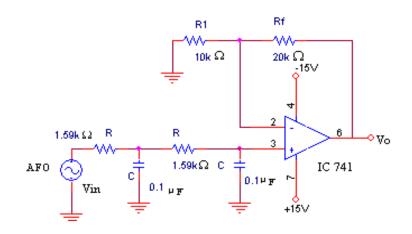
A circuit which converts a irregular shaped waveform to a square waveor pulse is called a Schmitt trigger or squaring circuit. The input voltage Vin triggers the output Vo every time it exceeds certain voltage levels called upper threshold voltage V_{UT} and lower threshold voltage V_{LT}. The threshold voltages are obtained by using the voltage divider. A comparator with positive feedback is said to exhibit hysteresis, a dead band condition. The hysteresis voltage is the difference between V_{UT} & V_{LT}.

There are two types of Schmitt trigger based on where the irregular wave is given. They are, Inverting & non-inverting Schmitt trigger. Schmitt trigger finds application in wave shaping circuits. The other name given to Schmitt trigger is regenerative comparator.

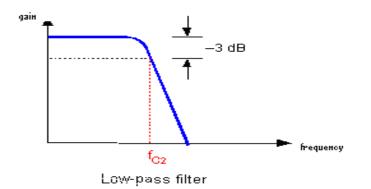
RESULT:

Thus the Integrator, Differentiator and Schmitt Trigger circuit was constructed and the output waveform was noted.

CIRCUIT DIAGRAM:



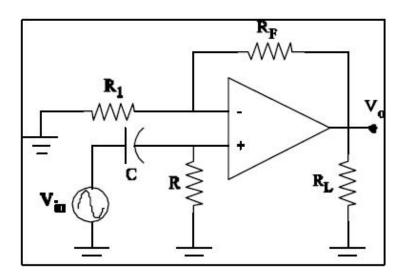
MODEL GRAPH



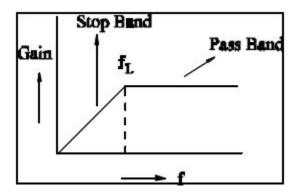
TABULATION

| Frequency In Hz | Output Voltage(V ₀) | V ₀ / V _i | Gain = 20 log (V ₀ / V _i) |
|--------------------|---------------------------------|---------------------------------|--|
| | | | |

CIRCUIT DIAGRAM: HIGH PASS FILTER



MODEL GRAPH



TABULATION

| Frequency In Hz | Output Voltage(V ₀) | V ₀ / V _i | Gain = 20 log (V ₀ / V _i) |
|--------------------|---------------------------------|---------------------------------|--|
| | | | |

3. ACTIVE LPF AND HPF

AIM:

To Design & Obtain the frequency response of a low pass and high pass filters having cutoff frequency 1 KHz and gain 3.

APPRATUS REQUIRED:

| S.No | COMPONENTS | RANGE | QUANTITY |
|------|--------------------------|--------------------|----------|
| 1. | Op –amp | IC 741 | 1 |
| 2. | Resistors | 10ΚΩ, 20 ΚΩ,1.5 ΚΩ | 1 |
| 3. | Capacitor | 0.1µf | 1 |
| 4. | Dual Power supply | 0-30v | |
| 5. | Cathode Ray Oscilloscope | (0-30)MHz | 1 |
| 6. | Bread board | | 1 |

THEORY:

A filter is a circuit that is designed to pass a specified band of frequency while attenuating all the signals outside that band. Active filter circuits use the active elements such as op-amps, transistor along the resistors and capacitors. A low pass filter has a constant gain from 0 Hz to a high cutoff frequency.

The frequency between 0Hz to $f_{c2}\, {\rm are}\, known$ as pass band frequencies where as the range of frequencies

those beyond f_{c2} are attenuated.

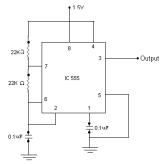
PROCEDURE:

- 1. Connections are made as per the Circuit diagram.
- 2. Connect the dual supply voltage of +15V and -15V to bias the Opamp.
- 3. A Sine wave is given as a input.
- 4. Vary the frequency, note down the corresponding output voltage.
- 5. The graph is drawn between the gain (y-axis) and the frequency (x-axis).

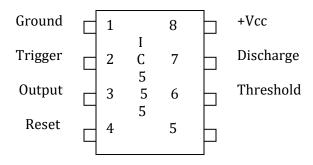
RESULT:

Thus the Low pass and high pass filter circuit was constructed and the output Waveform was noted.

CIRCUIT DIAGRAM



PIN DETAILS

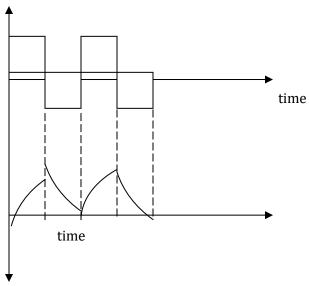


TABULATION

| Туре | Amplitude | Time period |
|-------------|-----------|-------------|
| Square Wave | | |
| Spike Wave | | |

MODEL GRAPH

Amplitude



4. ASTABLE & MONOSTABLE MULTIVIBRATORUSING IC 555 TIMER

AIM:

To design Astable and monostable multivibrator using IC555.

APPRATUS REQUIRED

| S.NO | COMPONENTS | RANGE | QUANTITY |
|------|--------------------------|-------|----------|
| 1 | IC555 | NE555 | 1 |
| 2 | Resistor | 22ΚΩ | 2 |
| 3 | Bread board | | 1 |
| 4 | Dual power supply | 0-30v | 1 |
| 5 | Cathode ray oscilloscope | 20MHZ | 1 |

THEORY:

Astable multivibrator has no stable state. Astable multivibrator changes its state alternatively. Hence the operation is also called free running non-sinusoidal oscillator. A stable circuit used to obtain square wave output. The important application of astable multivibrator is voltage controlled oscillator. In a stable multivibrator is a timing circuit whose 'low' and 'high' states are both unstable. As such, the output of an a stable multivibrator toggles between 'low' and 'high' continuously, in effect generating a train of pulses. This circuit is therefore also known as a 'pulse generator' circuit.

The charging time is given by T1=0.69(Ra+Rb)C

The discharge time is given by: T2=0.69Rb C

The total period can therefore be expressed as: T=.69(Ra+Rb)C

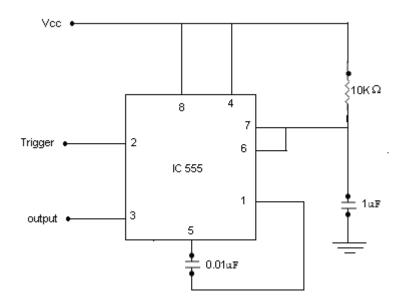
The duty cycle can be derived from T1 and T2 as:

Duty Cycle = (Ra + Rb)/(Ra + 2Rb)

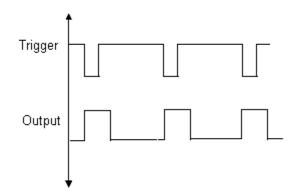
PROCEDURE:

- 1. Connections are given as per the circuit diagram.
- 2. Connect the dual supply voltage of -15v and +15v to op-amp
- 3. using the probes obtain the output from the CRO and compare with the input.
- 4. Tabulate the voltage and time period.

CIRCUIT DIAGRAM



MODELGRAPH

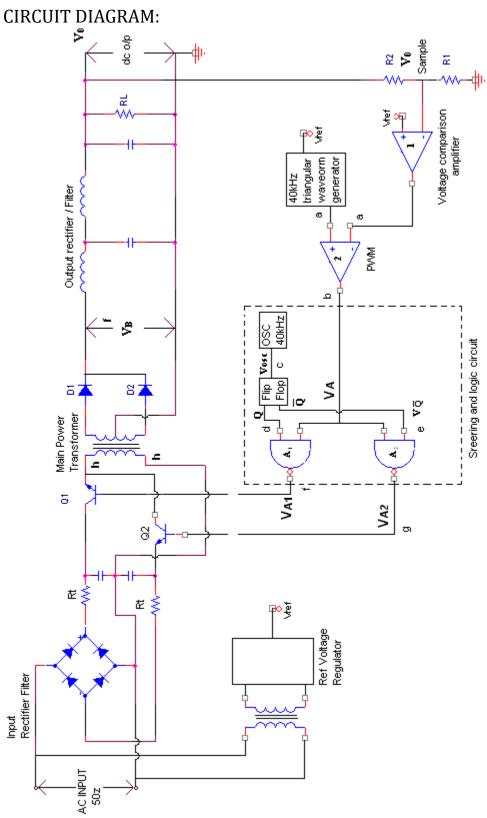


TABULATION:

| Туре | Amplitude in volts | Time period in ms |
|--------|--------------------|-------------------|
| | | |
| Input | | |
| | | |
| Output | | |

<u>RESULT:</u>

Thus the Astable and Monostable multivibrator is designed and tested using 555 timer IC



5. VOLATAGE REGULATION USING IC 723

AIM :

To study the characteristics of volatage regulation using ic 723

THEORY:

Linear voltage regulator has some limitations. The input step-down transformer is bulky and most expensive. At low frequency large values of filter capacitors are required to decrease the ripple. The input voltage must be greater than the output voltage. So more power dissipated in the active region. SMPS overcomes these difficulties.

The switching regulator is also called as switched mode regulator circuit. It is operated in a different way from that of a conventional series regulator. The pass transistor is used as a controlled switch and is operated in either in cutoff or saturation region. The power dissipation in the transistor is very small. So, the efficiency of switched mode power supply is high.

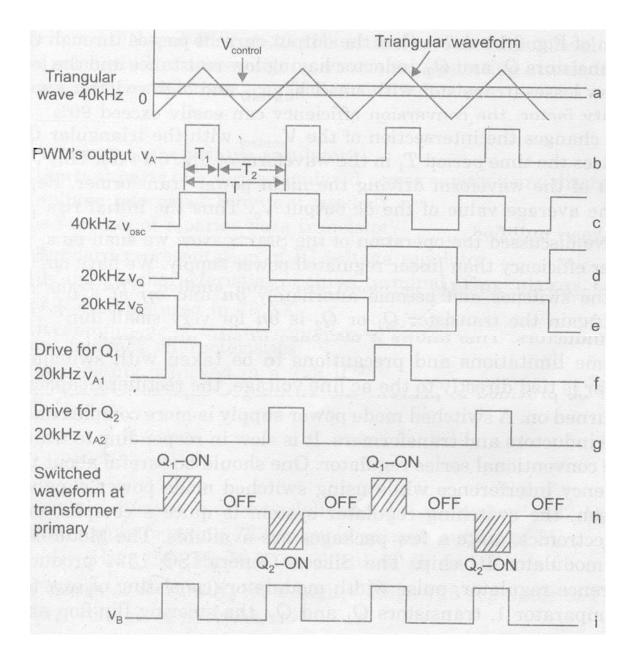
The pulse width modulation is the basic principle of the switching regulators. The average value of a repetitive pulse waveform depends on the area under the waveform.

Depending on the requirements, SMPS are used in the following various applications.

- 1. Adjustable high voltage constant current sources.
- 2. Telecommunication systems.
- 3. Battery powered systems.
- 4. Personal computers.
- 5. Video games.
- 6. Printers.
- 7. Motor and industrial control systems.
- 8. Automotive applications.

RESULT:

Thus the characteristics of volatage regulation using ic 723 is studied



REVIEW QUESTIONS

- 1.What is a voltage regulator ?
- 2.Define load regulation.
- 3 Define line regulation.
- 4.Give the draw back of linear regulator.
- 5.What are the advantages of IC Voltage regulator.

MICROCONTROLLERS LAB

EX.NO:

Date :

6.8086 & 8051 Assembly language program for Arithmetic Operations.

AIM:

To write an ALP to perform Arithmetic operations using 8086 and 8051.

APPARATUS REQUIRED:

| 1. 8086 kit | - 1 |
|----------------|-----|
| 2. Power chord | - 1 |
| 3. Keyboard | - 1 |
| 4. 8051 kit | - 1 |
| | |

i. DOUBLE PRECISION ADDITION:

ALGORITHM:

- 1. Start the program.
- 2. Load the addend's value in some address.
- 3. Load the augend's value in another address
- 4. Load the LSW of addend in some register
- 5. Add these values with LSW of the augends.

6. Move this value to a new address denoted as sum and stop the program.

PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
|---------|-------|--------|-----------|------------|------------------|
| 1000 | | | MOV | AX, [1100] | Move data1 to ax |
| 1003 | | | ADD | AX, [1104] | Add data 1 and |
| 1007 | | | MOV | [1200], AX | Move the content |
| 100A | | | MOV | AX, [1102] | Move the content |
| 100D | | | ADC | AX, [1106] | Add 1106H |
| 1011 | | | MOV | [1202], AX | Move the AX |
| 1014 | | | LAHF | | Load acc content |
| 1015 | | | MOV | [1204], AH | Move AH content |
| 1019 | | | HLT | | Stop the program |

| INPUT: | OUTPUT: |
|--|----------------|
| 1100H – 12H | 1200H-47H |
| 1101H - 34H | 1201H-41H |
| 1102H – 56H | 1202H - C8H |
| 1103H – ABH | 1203H - FCH |
| 1104H - 34H, 1105H - 0DH, 1106H - 72H, | 1107H-51H |

<u>ii. DOUBLE PRECISION SUBTRACTION:</u> ALGORITHM:

- 1. Start the program.
- 2. Load the minuend's value in some address.
- 3. Load the subtractend's value in another address
- 4. Subtract LSW value of AX of minuend.
- 5. Move the content of this to a new address.
- 6. Load the MSW of subtractend in AX.
- 7. Subtract this content with borrow and store in AX.
- 8. Move to new address formed as 01FFH.
- 9. Stop the program.

PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
|---------|-------|--------|-----------|------------|---------------|
| 1000 | | | MOV | AX, [1100] | Move data1 to |
| 1003 | | | SUB | AX, [1102] | Add data 1 |
| 1007 | | | MOV | [1200], AX | Store the |
| 100A | | | MOV | AX, [1104] | Move the |
| 100D | | | SBB | AX, [1100] | Subtract |
| 1011 | | | MOV | [1200], AX | Move AX to |
| 1014 | | | HLT | | stop the |

RESULT OF DOUBLE PRECISION SUBTRACTION:

| INPUT: | OUTPUT: |
|-----------------------------------|------------------|
| 1100H – 12H | 1200H - 23H |
| 1101H - 34H | 1201H – 9CH |
| 1102H – 56H | 1202H – 1CH |
| 1103H – ABH | 1203H – 5AH |
| 1104H - 35H, 1105H - d0H, 1106H - | 72H, 1107H – ABH |
| iii MULTIPLICATION OF 16 BIT N | NUMBERS: |

ALGORITHM:

- 1. Start the program.
- 2. Initialize the register for carry and clear HL pair.
- 3. Load the multiplicand in some register.
- 4. Load the multiplier in some register.
- 5. Add the content of stack pointer with HL register pair.
- 6. If there is carry increment the carry register.
- 7. Decrement the count.
- 8. Repeat the above steps until the count becomes zero and stop the program.

| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
|---------|-------|--------|-----------|------------|---------------|
| 1000 | | | MOV | AX, [1100] | Move data1 to |
| 1003 | | | MUL | [1102] | Multiply 1102 |
| 1007 | | | MOV | [1200], AX | Move the |
| 100B | | | MOV | [1202], DX | Move the |
| 100E | | | HLT | | stop the |

PROGRAM:

RESULT OF MULTIPLICATION:

| INPUT: | OUTPUT: |
|-------------|----------------|
| 1100H - 04H | 1200H - 06H |
| 1101H - 03H | 1201H - 00H |
| 1102H - 01H | 1202H - 04H |
| 1103H – 02H | 1203H – 06H |

iv. DIVISION OF 32 BIT NUMBERS: ALGORITHM:

- 1. Start the program.
- 2. Get the MSW of the dividend in the memory and the LSW in another register.
- 3. Get the divisor and divide the dividend by divisor.
- 4. Store the quotient and remainder.
- 5. Stop the program.

PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
|---------|-------|--------|-----------|------------|---------------|
| 1000 | | | MOV | AX, [1100] | Move data1 to |
| 1004 | | | MOV | BX, [1102] | Move data2 to |
| 1007 | | | DIV | BX | Divide |
| 100B | | | MOV | [1200], AX | Move the |
| 100E | | | MOV | [1202], DX | Move the |
| 1012 | | | HLT | | Stop the |

RESULT OF DIVISION WITHOUT REMAINDER:

| INPUT: | OUTPUT: |
|--------------------------|----------------|
| 1100H - 10H | 1200H – FAH |
| 1101H - 11H | 1201H – FFH |
| 1102H - 90H | 1202H - 00H |
| 1103H – 99H | 1203H - 00H |
| 1104H – 11H, 1105H – 11H | |

RESULT OF DIVISION WITH REMAINDER:

| INPUT: | OUTPUT: |
|--------------------------|----------------|
| 1100H - 10H | 1200H – FAH |
| 1101H - 11H | 1201H – FFH |
| 1102H – 9CH | 1202H - 02H |
| 1103H – 99H | 1203H - 00H |
| 1104H – 11H, 1105H – 11H | |

<u>ARITHMETIC OPERATION</u>: <u>i. 16 BIT ADDITION</u>: ALGORITHM:

- 1. Start the program.
- 2. Get the MSB of 1st and 2nd operands.
- 3. Add the MSB and store the result in memory
- 4. Get the LSB of 1^{st} and 2^{nd} operands.
- 5. Add the LSB of the two operands and store it in memory.

6. Stop the program.

PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMON | OPERAND | COMMENTS |
|---------|-------|--------|--------|--------------|--------------------|
| 4100 | | | CLR | С | Clear carry |
| 4101 | | | MOV | A, #DATA1 | Move data1 to acc |
| 4103 | | | ADD | A, #DATA2 | Add data2 with acc |
| 4105 | | | MOV | DPTR, #4150h | Move content in |
| 4108 | | | MOVX | @DPTR, A | Move data to DPTR |
| 4109 | | | INC | DPTR | Increment DPTR |
| 410A | | | MOV | A, #DATA1 | Move data1 to acc |
| 410C | | | ADDC | A, #DATA2 | Add with carry |
| 410E | | | MOVX | @DPTR, A | Move data to dp |
| 410F | | | HERE | SJMP: HERE | |

RESULT OF 16 BIT ADDITIONS:

INPUT:

4102H - 67H

4104H - 67H

410BH - 67H

ii. 8 BIT SUBTRACTION:

ALGORITHM:

- Start the program and clear the carry flag and get first operand in accumulator.
 Set the 2nd operand and subtract it from accumulator.
- 3. Store the result in memory.
- 4. Stop the program.

PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
|--|-------|--------|-----------|-----------|--------------------|
| 4100 | | | CLR | С | Clear carry |
| 4101 | | | MOV | A, #DATA1 | Move data1 to acc |
| 4103 | | | SUBB | A, #DATA2 | Add data2 with acc |
| 4105 | | | MOV | DPTR, | Move content in |
| 4108 | | | MOVX | @DPTR, A | Move acc value to |
| 4109 | | | HER | SJMP: HER | |
| RESULT OF 8 BIT SUBTRACTION WITHOUT CARRY: | | | | | |
| INPUT: OUTPUT: | | | | | |

OUTPUT:

4150H – ECH

4151H – F7H

| 4102H=68H | 4152H = 10H |
|-------------------------------|--------------------|
| 4104H=54H | 4153H = 00H |
| RESULT OF 8 BIT SUBTRA | CTIONS WITH CARRY: |
| INPUT: | OUTPUT: |
| 4150H= 57H | 4152H = F1H |
| 4151H= 66H | 4153H = F9H(C) |
| iii 8 BIT MULTIPLICATION | 1• |

iii. 8 BIT MULTIPLICATION:

ALGORITHM:

- 1. Start the program.
- 2. Get 1^{st} operand in A and 2^{nd} in B.
- 3. Multiply A and B contents using multiplication instruction.
- 4. Store the result in memory.
- 5. Stop the program.

PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
|---------|-------|--------|-----------|----------------|--------------------|
| 4100 | | | MOV | A, #DATA1 | Move data1 to acc |
| 4102 | | | MOV | B, #DATA1 | Move data1 to acc |
| 4105 | | | MUL | AB | Add data2 with acc |
| 4106 | | | MOV | DPTR, | Move content in |
| 4109 | | | MOVX | @DPTR, A | Move acc value to |
| 410A | | | INC | DPTR | INC DPTR |
| 410B | | | MOV | A, B | Move B register |
| 410D | | | MOVX | @DPTR, A | Move acc value to |
| 410E | | | HER | SJMP: HER | |

RESULT OF 8 BIT MULTIPLICATIONS:

INPUT:

OUTPUT:

4101H=0AH

4500H = 50H

4104H=88H

4501H = 05H

iv. 8 BIT DIVISION:

ALGORITHM:

- 1. Start the program.
- 2. Get 1^{st} operand in A and 2^{nd} in B.
- 3. Divide Å by B contents using division instruction.
- 4. Store the result in memory.
- 5. Stop the program.

PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
|---------|-------|--------|-----------|-----------|-------------------|
| 4100 | | | MOV | A, #DATA1 | Move data1 to acc |
| 4102 | | | MOV | B, #DATA1 | Move data1 to acc |
| 4105 | | | DIV | AB | Divide A by B |
| 4106 | | | MOV | DPTR, | Move content in |
| 4109 | | | MOVX | @DPTR, A | Move acc value to |
| 410A | | | INC | DPTR | Inc DPTR |

| 410B | | MOV | A, B | Move B register | |
|--------------------------|--|-------------|-----------|-------------------|--|
| 410D | | MOVX | @DPTR, A | Move acc value to | |
| 410E | | HER | SJMP: HER | | |
| RESULT OF 8 BIT I | RESULT OF 8 BIT DIVISION WITHOUT REMAINDER: | | | | |
| INPUT: | INPUT: OUTPUT: | | | | |
| 4101H=53H | | 4500H = 02H | | | |
| 4103H=23H | | 4501H = 10H | | | |
| | | | | | |
| <u>RESULT OF 8 BIT I</u> | RESULT OF 8 BIT DIVISIONS WITH REMAINDER: | | | | |
| INPUT: | OUTPUT: | | | | |
| 4101H=06H | | | | | |

4103H=03H

4500H = 02H

RESULT:

6. 8051 Assembly language program for Logical, Interrupt & UART Operations.

AIM:

To write an assembly language program for the Logical, Interrupt & UART Operations using 8051.

APPARATUS REQUIRED:

 1. 8051 kit
 - 1

 2. Power chord
 - 1

 3. Keyboard
 - 1

LOGICAL OPERATION: i. OR OPERATION: ALGORITHM:

- 1. Start the program.
- 2. Get 1st operand in Accumulator.
- 3. Get 2^{nd} operand and OR it with accumulator content.
- 4. Store the result in memory.
- 5. Stop the program.

PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
|---------|-------|--------|-----------|-----------|--------------------|
| 4100 | | | MOV | A, #DATA1 | Move data1 to acc |
| 4101 | | | ORL | A, #DATA2 | Add data2 with acc |
| 4103 | | | MOV | DPTR, | Move content in |
| 4105 | | | MOVX | @DPTR, A | Move acc value to |
| 4108 | | | HER | SJMP: HER | |

RESULT OF OR OPERATION: INPUT:

OUTPUT:

4101H=79H

4500H = FDH

4103H=ACH

ii. AND OPERATION:

ALGORITHM:

- 1. Start the program.
- 2. Get 1st operand in Accumulator.
- 3. Get 2nd operand and AND it with accumulator content.
- 4. Store the result in memory.
- 5. Stop the program.

| I KOGKAMI. | | | | | |
|------------|-------|--------|-----------|----------------|--------------------|
| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
| 4100 | | | MOV | A, #DATA1 | Move data1 to acc |
| 4101 | | | ANL | A, #DATA2 | Add data2 with acc |
| 4103 | | | MOV | DPTR, | Move content in |
| 4105 | | | MOVX | @DPTR, A | Move acc value to |
| 4108 | | | HER | SJMP: HER | |

PROGRAM:

RESULT OF AND OPERATION:

INPUT:

4101H=56H

OUTPUT:

4500H = 42H

4103H=E3H

RESULT:

i. XOR OPERATION:

ALGORITHM:

- 1. Start the program.
- 2. Get 1st operand in Accumulator.
- 3. Get 2^{nd} operand and XOR it with accumulator content.
- 4. Store the result in memory.
- 5. Stop the program.

PROGRAM:

| ADDRESS | LABEL | OPCODE | MNEMONICS | OPERAND | COMMENTS |
|---------|-------|--------|-----------|-----------|--------------------|
| 4100 | | | MOV | A, #DATA1 | Move data1 to acc |
| 4101 | | | XRL | A, #DATA2 | Exclusive or data2 |
| 4103 | | | MOV | DPTR, | Move content in |
| 4105 | | | MOVX | @DPTR, A | Move acc value to |
| 4108 | | | HER | SJMP: HER | |

RESULT OF OR OPERATION:

INPUT: 4101H=79H

OUTPUT: 4500H = FDH

4103H=ACH

INTERRUPT:

Algorithm:

1. Move the value 081H to the Interrupt Enable pin to enable it.

2. Press INT0 interrupt is enabled. LED's are on.

3. End the Program.

PROGRAM:

| Memory Location | Label | Opcode | Mnemonics | Comments |
|--------------------|-------|--------|-------------------|------------------------------|
| 4100 | | | MOV IE, #081H | EXT0 Interrupt is enabled |
| 4103 | | | JB TCON.1, LOOP1 | |
| 4106 | | | MOV P1, #00H | |
| 4109 | LOOP1 | | JNB TCON.1, LOOP2 | |
| 410C | | | MOV P1, #0FFH | |
| 410F | LOOP2 | | RET1 | |
| 4110 | | | SJMP 4110 | |

8. Interfacing DAC to Microcontroller and generate Square, Triangular and Saw –tooth waveforms.

AIM:

To interface DAC with 8051 to demonstrate the generation of square, saw tooth and triangular wave.

APPARATUS REQUIRED:

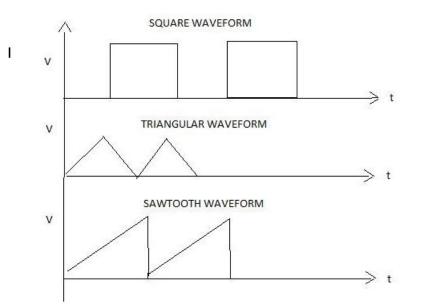
| SL.NO | ITEM | SPECIFICATION | QUANTITY |
|-------|---------------------|-----------------------|----------|
| 1 | Microprocessor kit | 4185, Vi Microsystems | 1 |
| 2 | Power supply | +5 V dc | 1 |
| 3 | DAC Interface board | Vi Microsystems | 1 |

ALGORITHM:

(a) SQUARE WAVE GENERATION:

- 1. Load the initial value (00) to Accumulator and move it to DAC.
- 2. Call the delay program
- 3. Load the final value (FF) to accumulator and move it to DAC.
- 4. Call the delay program.
- 5. Repeat steps 2 to 5.

WAVEFORM



OBSERVATION:

| WAVE FORMS | AMPLITUDE | TIME PERIOD |
|---------------------|-----------|-------------|
| Square waveform | | |
| Saw tooth waveform | | |
| Triangular waveform | | |
| D | | |

Program:

| + | | | |
|---------------|----------------|----------------|---------|
| ADDRESS LABEL | MNEMON ICS | OPCODE OPERAND | COMMENT |
| | MOV DPTR,#FFC8 | | |
| START | MOV A,#00 | | |
| | MOVX @DPTR,A | | |
| | LCALL DELAY | | |
| | MOV A,#FF | | |
| - | • | • • | · |

| | MOVX @DPTR,A | | |
|-------|--------------|--|--|
| | LCALL DELAY | | |
| | LJMP START | | |
| DELAY | MOV R1,#05 | | |
| LOO[P | MOV R2,#FF | | |
| | DJNZ R2_HERE | | |
| | DJNZ R1,LOOP | | |
| | RET | | |
| | SJMP START | | |

(b) SAW TOOTH GENERATION

- 1. Load the initial value (00) to Accumulator
- 2. Move the accumulator content to DAC.
- 3. Increment the accumulator content by 1.
- 4. Repeat steps 3 and 4.

| ADDRESS | LABEL | MNEMON ICS | OPCODE | OPERAND | COMMENT |
|---------|-------|----------------|--------|---------|---------|
| | | MOV DPTR,#FFC0 | | | |
| | | MOV A,#00 | | | |
| | LOOP | MOVX @DPTR_A | | | |
| | | INC A | | | |
| | | SJMP LOOP | | | |

(c) TRIANGULAR WAVE GENERATION

- 1. Load the initial value (00) to Accumulator.
- 2. Move the accumulator content to DAC
- 3. Increment the accumulator content by 1.
- 4. If accumulator content is zero proceed to next step. Else go to step 3.
- 5. Load value (FF) to accumulator.
- 6. Move the accumulator content to DAC.
- 7. Decrement the accumulator content by 1.
- 8. If accumulator content is zero go to step 2. Else go to step 2.

| ADDRESS | LABEL | MNEMON ICS | OPCODE | OPERAND | COMMENT |
|---------|-------|----------------|--------|---------|---------|
| | | MOV DPTR,#FFC8 | | | |
| | START | MOV A,#00 | | | |
| | LOOP1 | MOVX @DPTR,A | | | |
| | | INC A | | | |
| | | JNZ LOOP1 | | | |
| | | MOV A,#FF | | | |
| | LOOP2 | MOVX @DPTR,A | | | |
| | | DEC A | | | |
| | | JNZ LOOP2 | | | |
| | | LJMP START | | | |

<u>Result:</u> Thus the square, triangular and saw tooth wave form were generated by interfacing DAC with 8051 trainer kit.

9. Interfacing ADC to Microcontroller.

AIM:

To interface a ADC with 8051 microcontroller and operate it.

APPARATUS REQUIRED:

| SL.NO | ITEM | SPECIFICATION | QUANTITY |
|-------|---------------------|-----------------------|----------|
| 1 | Microcontroller kit | 8051, Vi Microsystems | 1 |
| 2 | Power supply | +5 V dc | 1 |
| 3 | ADC Interface board | Vi Microsystems | 1 |

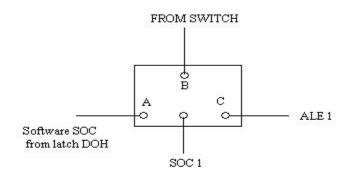
ALGORITHM:

- 1. Select the channel and latch the address.
- 2. Send the start conversion pulse.
- 3. Read EOC signal.
- 4. If EOC =1 continue else go to step (3)
- 5. Read the digital output.
- 6. Store it in a memory location.

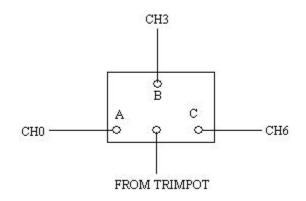
PROGRAM:

| Program | Comments |
|-----------------|---|
| Trogram | Comments |
| MOU DDTD #EEC9 | |
| , | |
| , | Select Channel 0 and make ALE Low |
| MOVX @DPTR, A | |
| MOV A,#18 | make ALE High |
| MOVX @DPTR, A | |
| MOV DPTR, #FFD0 | |
| MOV A,#01 | SOC signal High |
| MOVX @DPTR, A | |
| MOV A,#00 | SOC signal low |
| MOVX @DPTR, A | |
| MOV DPTR, #FFD8 | |
| MOVX A,@DPTR | |
| JNB E0,WAIT | Check for EOC |
| MOV DPTR,#FFC0 | Read ADC data |
| MOVX A,@DPTR | |
| MOV DPTR,#4150 | Store the data in memory location |
| , | |
| , | |
| | |
| | MOV DPTR, #FFC8 MOV A,#10 MOVX @DPTR, A MOV A,#18 MOVX @DPTR, A MOV DPTR, #FFD0 MOV A,#01 MOV A,#01 MOVX @DPTR, A MOV A,#00 MOVX @DPTR, A MOV DPTR, #FFD8 MOVX A,@DPTR JNB E0,WAIT MOV DPTR,#FFC0 MOVX A,@DPTR |

J2: (SOC jumper selection for ch0 – ch7)



J5: (Provision to connect the on board trim pot to any of the below mentioned channels)



OBSERVATION

| ANALOG VOLTAGE | DIGITAL DATA LED DISPLAY | ON | HEX CODE LOCATION 4150 | IN |
|----------------|-----------------------------|----|---------------------------|----|
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |

RESULT:

10. Interfacing Stepper Motor to 8051 and operate it in Clockwise and Anti-Clockwise directions.

AIM:

To interface a stepper motor with 8051 microcontroller and operate it.

THEORY:

A motor in which the rotor is able to assume only discrete stationary angular position is a stepper motor. The rotary motion occurs in a step-wise manner from one equilibrium position to the next. Stepper Motors are used very wisely in position control systems like printers, disk drives, process control machine tools, etc.

The basic two-phase stepper motor consists of two pairs of stator poles. Each of the four poles has its own winding. The excitation of any one winding generates a North Pole. A South Pole gets induced at the diametrically opposite side. The rotor magnetic system has two end faces. It is a permanent magnet with one face as South Pole and the other as North Pole.

The Stepper Motor windings A1, A2, B1, B2 are cyclically excited with a DC current to run the motor in clockwise direction. By reversing the phase sequence as A1, B2, A2, B1, anticlockwise stepping can be obtained.

2-PHASE SWITCHING SCHEME:

In this scheme, any two adjacent stator windings are energized. The switching scheme is shown in the table given below. This scheme produces more torque.

| ANTIC | | CLOCKWISE | | | | | | | | | |
|-------|----|-----------|-----------|----|------|------|----|----|-----------|----|------|
| STEP | A1 | A2 | B1 | B2 | DATA | STEP | A1 | A2 | B1 | B2 | DATA |
| 1 | 1 | 0 | 0 | 1 | 9h | 1 | 1 | 0 | 1 | 0 | Ah |
| 2 | 0 | 1 | 0 | 1 | 5h | 2 | 0 | 1 | 1 | 0 | 6h |
| 3 | 0 | 1 | 1 | 0 | 6h | 3 | 0 | 1 | 0 | 1 | 5h |
| 4 | 1 | 0 | 1 | 0 | Ah | 4 | 1 | 0 | 0 | 1 | 9h |

ADDRESS DECODING LOGIC:

The 74138 chip is used for generating the address decoding logic to generate the device select pulses, CS1 & CS2 for selecting the IC 74175. The 74175 latches the data bus to the stepper motor driving circuitry.

Stepper Motor requires logic signals of relatively high power. Therefore, the interface circuitry that generates the driving pulses use silicon Darlington pair transistors. The inputs for the interface circuit are TTL pulses generated under software control using the Microcontroller Kit. The TTL levels of pulse sequence from the data bus are translated to high voltage output pulses using a buffer 7407 with open collector.

PROCEDURE:

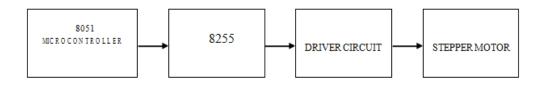
1. Enter the above program starting from location 4100.and execute the same.

2. The stepper motor rotates.

3. Varying the count at R4 and R5 can vary the speed.

4. Entering the data in the look-up TABLE in the reverse order can vary direction of rotation.

BLOCK DIAGRAM:



| | | | MNEM | | | |
|---------|---------|-------------|-------|---------------|---|--|
| Address | OPCODES | | | OPERAND | | |
| | | Label | ONICS | 41001 | Comments | |
| | | | ORG | 4100h | | |
| 4100 | | START | MOV | DPTR, #TABLE | Load the start address of switching scheme data TABLE into Data Pointer (DPTR) | |
| 4103 | | | MOV | R0, #04 | Load the count in R0 | |
| 4105 | | LOOP: | MOVX | A, @DPTR | Load the number in TABLE into A | |
| 4106 | | | PUSH | DPH | Push DPTR value to | |
| 4108 | | | PUSH | DPL | Stack | |
| 410A | | | MOV | DPTR, #0FFC0h | Load the Motor port address into DPTR | |
| 410D | | | MOVX | @DPTR, A | Send the value in A to stepper Motor port address | |
| 410E | | | MOV | R4, #0FFh | Delay loop to cause a | |
| 4110 | | DELA Y: | MOV | R5, #0FFh | specific amount of time delay before next | |
| 4112 | | DELA Y1: | DJNZ | R5, DELAY1 | data item is sent to the Motor | |
| 4114 | | | DJNZ | R4, DELAY | | |
| 4116 | | | POP | DPL | POP back DPTR value | |
| 4118 | | | POP | DPH | from Stack | |
| 411A | | | INC | DPTR | Increment DPTR to point to next item in the table | |
| 411B | | | DJNZ | R0, LOOP | Decrement R0, if not zero repeat the loop | |
| 411D | | | SJMP | START | Short jump to Start of the program to make the motor rotate continuously | |
| 411F | | TABLE : | DB | 09 05 06 0Ah | Values as per two- phase switching scheme | |

RESULT:

Thus a stepper motor was interfaced with 8051 and run in forward and reverse directions at various speeds.